

EDF Scheduling & Seeding Regulations



1. Organisation

a. Competition overlap, games of the same nation in different competitions

- I. Group stage:
 - 1. Mixed – men: not allowed to overlap
 - 2. Mixed – women: not allowed to overlap
 - 3. Men – women: should be avoided
- ii. Knockout stage:
 - 1. Mixed – men: not allowed to overlap
 - 2. Mixed – women: not allowed to overlap
 - 3. Men – women: not allowed to overlap

b. Breaks

- i. Teams (not nations) must have at least 1 game break between matches.
- ii. This does not include referee duties.
- iii. This does not include different competitions.

c. Time regulations

- i. maximum timeslot: 9am – 8pm per day
- ii. The timeslot “8am – 9am” has to be used as backup, if delays are occurring and the schedule cannot be finished as planned.
- iii. No specific lunch breaks are set time wise, as best as it fits the schedule.

2. Scheduling

a. Preposition

If general settings and/or circumstances are not allowing for a minimum of 4 courts and 4 full days of play, exceptions to the below listed regulations can be made.

b. Number of groups

- i. 2-7 nations: 1 group
- ii. 8-15 nations: 2 groups
- iii. 16-24 nations: 4 groups

c. Knockout stage progression

- i. 2-7 nations: 4 advance / top 4 from 1 group / semi-finals
- ii. 8-15 nations: 8 advance / top 4 from 2 groups / quarterfinals
- iii. 16-19 nations: 8 advance / top 2 from 4 groups / quarterfinals
- iv. 20-24 nations: 16 advance / top 4 from 4 groups / round of 16

d. Who plays against whom in the Knockout-stages

- i. 2-7 nations: 1st vs. 4th and 2nd vs. 3rd
- ii. 8-15 nations: 1A vs. 4B, 2A vs. 3B, 3A vs. 2B, 4A vs. 1B => winner 1A4B vs. 3A2B & winner 2A3B vs. winner 4A1B
- iii. 16-19 nations: 1A – 2B, 1B – 2C, 1C – 2D, 1D – 2A => winner 1A2B vs. winner 1C2D & winner 1B2C vs. winner 1D2A
- iv. 20-24 nations: 1A – 4B, 2A – 3B, 2B – 3A, 1B – 4A, 1C – 4D, 2C – 3D, 2D – 3C, 1D – 4C => winner 1A4B vs. winner 2C3D, winner 2A-3B vs. winner 1D4C, winner 1B4A vs. winner 2D3C, winner 1C4D vs. winner 2B3A => winner 1A4B2C3D vs. winner 1B4A2D3C, winner 2A3B1D4C vs. winner 1C4D2B3A

e. Comparison for progression in a group table

- i. Match points
- ii. Match wins
- iii. Set points
- iv. Head to head
- v. Playoff game (1 set)

f. Positioning games

- i. A unique ranking from first to last must be achieved.
- ii. If 8 or more teams compete, then teams that lose the quarterfinals will have 2 more positioning games.
 - 1. first Q1 loser vs. Q4 loser and Q2 loser vs. Q3 loser
 - 2. then winner Q1Q4 vs. winner Q2Q3 for 5th place
 - 3. then loser Q1Q4 vs. loser Q2Q3 for 7th place
- iii. All teams who have not progressed to the knockout stages must have positional games as well.
 - 1. In the optimum case, they consist of playoff-positional games as well as

placepositional games.

2. All Teams should have 2 positional games, if possible.

- a. 5 nations: 5th place finisher has no more games.
- b. 6 nations: 5th and 6th play against each other.
- c. 7 nations: 3 nations (5th to 7th) play round robin against one another (2 games each).
- d. 8 nations: no extra positioning games, all teams advance.
- e. 9 nations: A5 is the 9th place finisher has no more games.
- f. 10 nations: A5 and B5 play against each other.
- g. 11 nations: A5, A6 & B5 play round robin against one another (2 games each).
- h. 12 nations: A5 plays B6 and A6 plays B5 for playoff-positioning. The winners and losers of those games play each other for place-positioning (game for 9th and game for 11th place).
- i. 13 nations: A5 plays B5 for 9th place. A6, B6 & A7 play round robin against one another (2 games each).
- j. 14 nations: A5 plays B6 and A6 plays B5 for playoff-positioning. The winners and losers of those games play each other for place-positioning (game for 9th and game for 11th place). A7 plays B7 for 13th place.
- k. 15 nations: A5 plays B6 and A6 plays B5 for playoff-positioning. The winners and losers of those games play each other for place-positioning (game for 9th and game for 11th place). A7, B7 & A8 play round robin against one another (2 games each).
- l. 16 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th.
- m. 17 nations: : A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th, loser A4B4C4D4 plays A5 for 16th.
- n. 18 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. A5 plays B5 for 17th.
- o. 19 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. A5, B5 & C5 play round robin against one another (2 games each).
- p. 20 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, A5 vs. B5, C5 vs. D5. Winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. Winner A5B5 vs. winner C5D5 for 17th, loser A5B5 vs. loser C5D5 for 19th.
- q. 21 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, A5 vs. B5, C5 vs. D5. Winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. Winner A5B5 vs. winner C5D5 for 17th, loser A5B5 vs. loser C5D5 for 19th. Loser A5B5C5D5 plays A6 for 20th.

r. 22 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, A5 vs. B5, C5 vs. D5. Winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. Winner A5B5 vs. winner C5D5 for 17th, loser A5B5 vs. loser C5D5 for 19th. A6 plays B6 for 20th.

s. 23 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, A5 vs. B5, C5 vs. D5. Winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. Winner A5B5 vs. winner C5D5 for 17th, loser A5B5 vs. loser C5D5 for 19th. A6, B6 & C6 play round robin against one another (2 games each).

t. 24 nations: A3 vs. B3, C3 vs. D3, A4 vs. B4, C4 vs. D4, A5 vs. B5, C5 vs. D5, A6 vs. B6, C6 vs. D6. Winner A3B3 vs. winner C3D3 for 9th, loser A3B3 vs. loser C3D3 for 11th, winner A4B4 vs. winner C4D4 for 13th, loser A4B4 vs. loser C4D4 for 15th. Winner A5B5 vs. winner C5D5 for 17th, loser A5B5 vs. loser C5D5 for 19th. Winner A6B6 vs. winner C6D6 for 21st, loser A6B6 vs. loser C6D6 for 23rd.

g. Finals

- i. All 3 finals have to be played after one another
- ii. Games for 3rd place should be played after one another, but if the schedule does not allow for this to happen, those games can also be played next to each other
- iii. Semi-finals are allowed to be played next to each other

h. Televised /streamed games

- i. The host nation has full control over deciding which games should be on televised or streamed courts.
- ii. EDF advises the host nation to try to give equal time to each nation, if possible.
- iii. Finals must be televised / streamed

i. Host nation games

- i. The host nation has to play the first game in each competition
- ii. EDF advises the host nations to put these first 3 games on televised / streamed courts

j. Games throughout the days of the competitions

- i. Games of each competition have to happen each day.
- ii. Teams have to play a minimum of 2 games per day in the group stages.
- iii. Games in the group stages have to be balanced throughout the days of the competition. For instance, if a Team has 7 group games, 3 games on day 1 and 4 games on day 2 should be achieved. 2 games on day 1 and 5 games on day 2 should be avoided.

3. Seeding

a. Pot classification

- i. The newly implemented “European Ranking System” will determine the pot classification. The ranking system takes the results from the last 3 European Championships into account (100% - 75% - 25%).
- ii. The host nation will be added to Pot 1, regardless of the ranking position.
- iii. Nations from pots must be drawn equally to all groups.
- iv. Drawing will be in numerical order, Pot 1 to Pot 4.
- v. The host is automatically categorised as A1 and therefore not being drawn.
- vi. Pots shall consist of 4 nations. Once a pot is full, a new pot is opened, with the exception that a pot cannot consist of 1 nation alone.

b. Pot overview

- i. 2-7 Nations: no pots
- ii. 8-9 nations: 2 pots
- iii. 10-13 nations: 3 Pots
- iv. 14-17: nations: 4 pots
- v. 18-21 nations: 5 pots
- vi. 22-24 nations 6 pots

c. Number of teams in pots

- i. 2-7 Nations: no pots
- ii. 8 Nations: 4 in pot 1, 4 in pot 2
- iii. 9 Nations: 4 in pot 1, 5 in pot 2
- iv. 10 Nations: 4 in pot 1, 4 in pot 2, 2 in pot 3
- v. 11 Nations: 4 in pot 1, 4 in pot 2, 3 in pot 3
- vi. 12 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3
- vii. 13 Nations: 4 in pot 1, 4 in pot 2, 5 in pot 3
- viii. 14 Nations: 4 in pot 1, 4 in pot 2, 4 in Pot 3, 2 in pot 4
- ix. 15 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 3 in pot 4
- x. 16 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4
- xi. 17 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 5 in pot 4
- xii. 18 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 2 in pot 5
- xiii. 19 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 3 in pot 5
- xiv. 20 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 4 in pot 5
- xv. 21 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 5 in pot 5
- xvi. 22 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 4 in pot 5, 2 in pot 6
- xvii. 23 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 4 in pot 5, 3 in pot 6
- xviii. 24 Nations: 4 in pot 1, 4 in pot 2, 4 in pot 3, 4 in pot 4, 4 in pot 5, 4 in pot 6